




















<p>Archery</p> 	<p>Times offered: 9:00am, 10:00am, 11:00am, 1:30pm                  Prerequisites none                  Location Archery Range                  No personal Archery equipment allowed. Limit of 16 scouts per class.</p>
<p>Astronomy</p> 	<p>Times offered: Monday 2:00pm and 10pm, Tuesday 8:00pm, Thursday 8:30pm                  Prerequisites 1, 5a&amp;b, 6b, , 9,                  Location Nature                  Merit badge updated 2011, must use the new requirements. Late night star hikes are required</p>
<p>Backpacking</p> 	<p>Times offered: 9:00am                  Prerequisites 8c, 9a,9d,9e, 11                  Location Scoutcraft                  Scouts who don't routinely backpack and have prerequisites completed should not enroll for backpacking.</p>
<p>Basketry</p> 	<p>Times offered: 9:00am                  Prerequisites none                  Location Handicraft                  Kits will need to be purchased to complete the merit badge. Kits can be purchased at Trading Post.</p>
<p>Bird Study</p> 	<p>Times offered: 1:30p.m.                  Prerequisites 2,5,7                  Location Nature                  Binoculars and bird field guide are helpful tools for this merit badge. Bird house kits will need to be purchased at the trading post.</p>
<p>Camping</p> 	<p>Times offered: 10:00a.m., 11:00a.m.                  Prerequisites 4b, 5e, 7b, 8d, 9                  Location Scoutcraft                  Scouts should have 20 days and nights of camping completed before taking this badge.</p>
<p>Canoeing</p> 	<p>Times offered: 10:00a.m., 1:30p.m.                  Prerequisites swimmers test                  Location Lakefront                  Limited to 16 scouts per class.</p>
<p>Citizenship in the Community</p> 	<p>Times offered: 9:00a.m. (half hour session)                  Prerequisites 2,3,4a,4b,5,7,8                  Location Administration Building                  Prerequisites must be completed before camp. This is required so that the scouts complete the merit badge in the allotted time at camp.</p>
<p>Citizenship in the Nation</p> 	<p>Times offered: 9:30a.m. (half hour session)                  Prerequisites 2,3,5,6,8                  Location Administration Building                  Prerequisites must be completed before camp. This is required so that the scouts complete the merit badge in the allotted time at camp.</p>


<p>Citizenship in the World</p> 	<p>Times offered: 10:00a.m. (half hour session)          Prerequisites: 4b,7          Location: Archery Range          Prerequisites must be completed before camp.</p>
<p>Climbing</p> 	<p>Times offered: 9:00am, 10:00am, 11:00am          Prerequisites: 13 years old, must know knots for #7, and be prepared to discuss requirement 1 and 2.          Location: Climbing Tower          Must have proper footwear to climb, leather gloves are recommended to. Class size limited to 10 scouts. Strong physically demanding merit badge.</p>
<p>Communications</p> 	<p>Times offered: 10:30a.m. (half hour session)          Prerequisites: 4,5,6,7,8          Location: Administration Building          Scouts need to complete the extensive prerequisites before camp. Scouts should be ready to show counselor completed prerequisite material first day of class.</p>
<p>Emergency Prep...</p> 	<p>Times offered: 2:00p.m.          Prerequisites: 1, 2c, 6c, 7, 8          Location: Administration Building</p>
<p>Environmental Science</p> 	<p>Times offered: 11:00a.m., 1:30p.m.          Prerequisites: 1,2,3e,4,6          Location: Nature          Scouts should be prepared to discuss their report from requirement 3e in class. Prerequisite 4 requires the study of 2 DIFFERENT outdoor areas (the merit badge workbooks available online only contain space for 1 study area).</p>
<p>Family Life</p> 	<p>Times offered: 11:00a.m. (half hour session)          Prerequisites: 3,4,5,6          Location: Administration building          This badge requires extensive work before camp in order to complete merit badge. Prerequisites must be completed beforehand and read to show counselor.</p>
<p>Fingerprinting</p> 	<p>Times offered: Open Program 2:30-5:00p.m. Monday-Thursday          Prerequisites: none          Location: Handicraft</p>
<p>First Aid</p> 	<p>Times offered: 10:00a.m. pathfinder session, 11:00a.m.          Prerequisites: 2d          Location: Activity Building.</p>
<p>Fish and Wildlife Management</p> 	<p>Times offered: 11:00a.m.          Prerequisites: 5,6,8          Location: Nature</p>


**Fishing**  Times offered: 9:00a.m., 10:00a.m.  
 Prerequisites 1  
 Location Nature  
 Be prepared to tie knots in requirement four. Requirement nine can be completed before camp, letter stating completion will be needed from scoutmaster.


**Forestry**  Times offered: 11:00a.m.  
 Prerequisites 1,5,7  
 Location Nature  
 Bring collections for requirement one to camp.

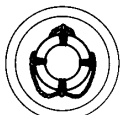
**Hiking**  Times offered: Open program (2:30-5:00p.m.) Monday– Thursday  
 Prerequisites 4,5,6,7  
 Location Scoutcraft  
 Must have requirements 4,5,6,7 complete to enroll in this merit badges.


**Horsemanship**  Times offered: 9:00a.m.-11:a.m. (2 hour session)  
 Prerequisites none  
 Location off site, transportation provided  
 Extra cost of \$250 to take this merit badge, payable at trading post. Scouts should bring appropriate footwear (boots). Limited class size of 10 per week.

**Indian Lore**  Times offered: 1:30p.m.  
 Prerequisites none  
 Location Handicraft  
 Kit from Trading post will need to be purchase to complete merit badge (\$5-\$15)










**Insect Study**  Times offered: Open Program 2:30-5:00p.m. Monday-Thursday  
 Prerequisites 4, 5, 7, 8  
 Location Nature  
 Prerequisite 7 requires you to raise and insect through metamorphosis, such as raising caterpillar to butterfly. A field guide to insects is a helpful tool to bring to class.







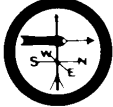


**Leatherworking**  Times offered: 10:00a.m.  
 Prerequisites Complete requirement #4 before camp. Bring article of leather to camp to show counselor.  
 Location Handicraft

**Lifesaving**  Times offered: 10:00a.m.  
 Prerequisites none  
 Location Pool  
 Recommended for scouts who are first class or higher

**Mammal Study**  Times offered: 1:30p.m.  
 Prerequisites 3  
 Location Nature  
 \$5 will be needed for nesting kit.

# Merit Badge Program

Medicine		Times offered: 9:00a.m. Prerequisites: 7,10 Location: Activity Building
Nature		Times offered: afternoon walking, (2:30-5:00p.m.) Prerequisites: 4 Location: Nature Bring materials to show completions of requirement 4 to camp. Scouts should stop by nature area on Monday's to inform councilor of intent to complete.
Orienteering		Times offered: 1:30p.m. Prerequisites: 7,9 Location: Scoutcraft Bring compass to class.
Personal Fitness		Times offered: 11:30a.m. (half hour sessions) Prerequisites: 1, 6, 7, 8 Location: Administration Building If prerequisites aren't completed before camp, scout should not enroll.
Personal Management		Times offered: 1:30p.m.(half hour session) Prerequisites: 1,2,5,8,9 Location: Activity Building
Photography		Times offered: 9:00a.m. Prerequisites: 1,4 Location: Nature
Pioneering		Times offered: 1:30p.m. Prerequisites: none Location: Scoutcraft
Public Health		Times offered: 1:30p.m. Prerequisites: 5, 7, 8 Location: Activity Building
Pulp and Paper		Times offered: 1:30p.m. Prerequisites: none Location: Handicraft

<p>Reptile and Amphibian</p>		<p>Times offered: 9:00a.m.                  Prerequisites: 1, 3, 8, 10                  Location: Nature                  Requirement 8 contains a prolonged study or caretaking of a reptile or amphibian, sufficient documentation should be brought to show the completion of this requirement. A field guide to reptiles and amphibians is a helpful tool to bring to class.</p>
<p>Rifle Shooting</p>		<p>Times offered: 10:00p.m., 1:30p.m.                  Prerequisites: none                  Location: Rifle Range</p>
<p>Rowing</p>		<p>Times offered: 9:00a.m., 11:00a.m.                  Prerequisites: none                  Location: Lakefront                  Must pass swimmers test.</p>
<p>Shotgun Shooting</p>		<p>Times offered: 9:00a.m., 11:00a.m.                  Prerequisites: 1f                  Location: Shotgun Range                  Recommended for third year scouts or higher, limited to 16 per class.</p>
<p>Space Exploration</p>		<p>Times offered: 9:00a.m.                  Prerequisites: none                  Location: Handicraft</p>
<p>Swimming</p>		<p>Times offered: 9:00a.m., 11:00a.m.(pathfinders), 1:30p.m.                  Prerequisites: none                  Location: Activity Building                  Must pass swimmers test to take merit badge. Must bring long sleeved shirts, belt, long pants, socks and shoes for requirement 4.</p>
<p>Weather</p>		<p>Times offered: 10:00a.m.                  Prerequisites: 2                  Location: Nature</p>
<p>Wilderness Survival</p>		<p>Times offered: 1:30p.m.                  Prerequisites: 5                  Location: Activity Building                  Scouts will improvise a natural shelter, this will occur on Thursday nights. Scouts should bring their survival kits for requirement 5 to camp to show the counselor.</p>
<p>Wood Carving</p>		<p>Times offered: 11:00a.m.                  Prerequisites: none                  Location: Handicraft</p>